ENGINEERING MECHANICS STATICS

Dams & Water Resources Department First Stage – 2nd Semester 2017 - 2018



Lecture Notes Prepared by:

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Engineering Mechanics - STATICS

Course Objectives

- To understand and use the general ideas of force vectors and equilibrium of particle and rigid body.
- To understand and use the general ideas of structural analysis and internal force and friction.
- To understand and use the general ideas of center of gravity, centroids and moments of inertia.

Subjects

- 1. General principles
- 2. Force vectors
- 3. Equilibrium of a particle
- 4. Force system resultants
- 5. Equilibrium of a Rigid Body
- 6. Structural Analysis
- 7. Internal Forces
- 8. Friction
- 9. Center of Gravity and Centroid of Areas
- 10. Moments of Inertia (Second Moment of Areas)

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Textbook

• R. C. Hibbeler, "Engineering mechanics – Statics", 13th edition, 20013.

REFERENCES

- Andrew Pytel and Jaan Kiusalaas, "Engineering Mechanics Statics", Third Edition, 2010.
- 2. J. L. Meriam and L.G. Kraige, "Engineering Mechanics Vol.1", Fifth Edition, 2002.

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Engineering Mechanics - STATICS

CHAPTER 1

CHAPTER OBJECTIVES

- ✓ To provide an introduction to the basic quantities and idealizations of mechanics.
- ✓ To give a statement of Newton's Laws of Motion and Gravitation.
- ✓ To review the principles for applying the SI system of units.
- ✓ To examine the standard procedures for performing numerical calculations.
- ✓ To present a general guide for solving problems.

1.1 Introduction

Mechanics is a branch of the physical sciences that is concerned with the state of rest or motion of bodies that are subjected to the action of forces. In general, this subject can be subdivided into three branches: rigid-body mechanics, deformable-body mechanics , and fluid mechanics.

The subject of statics developed very early in history because it's principles can be formulated simply from measurements of geometry and force. *Statics deals with the equilibrium of bodies, that is, those that are either at rest or move with a constant velocity;* whereas *dynamics is concerned with the accelerated motion of bodies*. We can consider statics as a special case of dynamics, in which the acceleration is zero; however, statics deserves separate treatment in engineering education since many objects are designed with the intention that they remain in equilibrium.

1.2 Basic Concepts

Before we begin our study of engineering mechanics, it is important to understand the meaning of certain fundamental concepts and principles.

Length: Length is used to *locate the position* of a point in space and thereby describe the size of a physical system. Once a standard unit of length is defined, one can then use it to define distances and geometric properties of a body as multiples of this unit.



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Time: Although the principles of statics are *time independent*. This quantity plays an *important* role in the study of *dynamics*.

Mass: Mass is a *measure of a quantity of matter* that is used to compare the action of one body with that of another.

Force: Force is considered as a "*push*" or "*pull*" exerted by one body on another. This interaction can occur when there is direct contact between the bodies, such as a person pushing on a wall. A force is completely characterized by its *magnitude*, *direction*, and *point of application*.

Idealizations: Models or idealizations are used in mechanics in order to simplify application of the theory. Here we will consider three important idealizations.

Particle: Particle has a *mass*, but its *size can be neglected*.

Rigid Body A rigid body can be considered as a *combination* of a *large number* of *Particles*.

Concentrated Force: A *concentrated force* represents the effect of a loading which is assumed to act at a point on a body. We can represent a load by a concentrated force, provided the area over which the load is applied is very small compared to the overall size of the body. An example would be the contact force between a wheel and the ground.

Newton's Three Laws of Motion: Engineering mechanics is

Newton's first law: A *particle originally* at *rest* or *moving* in a straight line with *constant velocity*, *tends* to *remain* in this *State*

provided the particle is not subjected to an unbalanced force

formulated on the basis of Newton's three laws of motion.



Wood is a common organizing managed that does not determintory much modes load. Therefore, we can consider this reduced wheel to be a sight body acred upon by the remain and done of the sid.



Fig 1-1

(Fig.1-1).

$$\sum_{i=1}^{N} F_i = 0$$



Three forces act on the ring. Since these forces all meet at point, then for any force analysis, we can assume the ring to be represented as a particle.

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Newton's second law: A *particle acted* upon by an unbalanced *force* "*F*" *experiences* an *acceleration* "*a*" that has the same direction as the *force* and a *magnitude* that is directly *proportional* to the force (Fig.1-2).

If "F" is applied to a particle or mass "m", this law may be expressed mathematically as:

$$F = m.a$$
(1.1)



Fig 1-2

Newton's third Law: The *mutual forces* of action between two particles are *equal, opposite,* and *collinear* (Fig. 1-3).



Fig 1-3

Newton's Law of Gravitational Attraction: Shortly after formulating his three laws of motion. Newton postulated a law governing the *gravitational attraction between any two particles.* Stated mathematically.

Where:

F: Force of *gravitational* between the two particles.

G: Universal constant of gravitation, according to experimental evidence.

$$G = 66.73 \ 10^{-12} \ \frac{\mathrm{m}^3}{\mathrm{kg}\,\mathrm{s}^2}$$



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 m_1 , m_2 : mass of each of the two particles.

r : distance between the two particles.

Weight: Weight refers to the *gravitational attraction* of the *earth* on a body or quantity of mass. The weight of a particle having a mass is stated mathematically.

W = mg (1.3)

Measurements give: $g = 9.8066 \text{ m/s}^2$ Therefore, a body of *mass 1 kg* has a *weight of 9.81* N, a 2 kg body weights 19.62 N, and so on (Fig. 1-4).





Units of Measurement:

• SI units: The *international System of units*. Abbreviated SI is a *modern version* which has received worldwide recognition. As shown in Tab 1.1. The SI system defines *length in meters (m), time in seconds (s)*, and *mass in kilograms (kg)*. In the SI system the unit of force, the *Newton* is a *derived unit*. Thus, 1 Newton (N) is equal to a force required to give 1 kilogram of mass and acceleration of $1 m/s^2$.

• US customary: In the U.S. Customary system of units (FPS) length is measured in feet (ft), time in seconds (s), and force in pounds (lb). The unit of mass, called a slug, 1 slug is equal to the amount of matter accelerated at 1 ft/s² when acted upon by a force of 1 lb $(1 \ slug=1 \ lb \ s^2/ft)$. Therefore, if the measurements are made at the "standard location," where $g = 32.2 \ ft/s^2$, then from Eq. 1.3, m = W/g $(g = 32.2 \ ft/s^2) \dots (1.4)$

And so a body weighing 32.2 lb has a mass of 1 slug, a 64.4-lb body has a mass of 2 slugs, and so on.

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Name	Length	Time	Mass	Force
International System of Units	meter	second	kilogram	newton*
SI	m	8	kg	$\left(\frac{\text{kg}\cdot\text{m}}{\text{s}^2}\right)$
U.S. Customary FPS	foot	second	slug®	pound
	ft	s	$\left(\frac{lb \cdot s^2}{ft}\right)$	lb

Conversion of Units:

Table 1.2 provides a set of direct conversion factors between FPS and SI units for the basic quantities. Also in the FPS system, recall that:

1 ft=12 in inches 1 mile=5280 ft 1 kp kilo pound =1000 lb 1 ton=2000 lb

TABLE 1-2	Conversion Factor	5	
	Unit of	72 7.S	Unit of
Quantity	Measurement (FPS)	Equals	Measurement (SI)
Force	lb		4.448 N
Mass	slug		14.59 kg
Length	ft		0.3048 m

Prefixes: When a *numerical quantity* is either very *Large* or very *small*, the units used to define its size may be modified by using a *prefix*. Some of the prefixes used in the SI system are shown in Table 1.3. Each represents a *multiple* or *submultiples* of a unit which, if applied successively, moves the decimal point of a numerical quantity to every third place. For example, 4000000 N = 4000 kN (kilo-Newton) = 4MN (Mega-Newton), or 0.005 m = 5 mm (millimeter).

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TABLE 1-3	Prefixes		
	Exponential Form	Prefix	SI Symbol
Multiple 1 000 000 000 1 000 000 1 000 Submultiple	10^9 10^6 10^3	giga mega kilo	G M k
0.001 0.000 001 0.000 000 001	10 ⁻³ 10 ⁻⁶ 10 ⁻⁹	milli micro nano	m μ. n

*The kilogram is the only base unit that is defined with a prefix.

Important Points

- Statics is the study of bodies that are at rest or move with constant velocity.
- A particle has a mass but a size that can be neglected, and a rigid body does not deform under load.
- Concentrated forces are assumed to act at a point on a body.
- Newton's three laws of motion should be memorized.
- Mass is measure of a quantity of matter that does not change from one location to another. Weight refers to the gravitational attraction of the earth on a body or quantity of mass. Its magnitude depends upon the elevation at which the mass is located.
- In the SI system the unit of force, the newton, is a derived unit. The meter, second, and kilogram are base units.
- Prefixes G, M, k, m, μ, and n are used to represent large and small numerical quantities. Their exponential size should be known, along with the rules for using the SI units.
- Perform numerical calculations with several significant figures, and then report the final answer to three significant figures.
- Algebraic manipulations of an equation can be checked in part by verifying that the equation remains dimensionally homogeneous.
- Know the rules for rounding off numbers.



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EXAMPLE 1.1

Convert 2 km/h to m/s How many ft/s is this?

SOLUTION

Since 1 km = 1000 m and 1 h = 3600 s, the factors of conversion are arranged in the following order, so that a cancellation of the units can be applied:

$$2 \text{ km/h} = \frac{2 \text{ km}}{\text{k}} \left(\frac{1000 \text{ m}}{\text{km}} \right) \left(\frac{1 \text{ k}}{3600 \text{ s}} \right)$$
$$= \frac{2000 \text{ m}}{3600 \text{ s}} = 0.556 \text{ m/s}$$
Ans

From Table 1-2, 1 ft = 0.3048 m. Thus,

$$0.556 \text{ m/s} = \left(\frac{0.556 \text{ m}}{\text{s}}\right) \left(\frac{1 \text{ ft}}{0.3048 \text{ m}}\right)$$
$$= 1.82 \text{ ft/s} \qquad An$$

NOTE: Remember to round off the final answer to three significant figures.

EXAMPLE 1.2

Convert the quantities 300 lb · s and 52 slug/ft3 to appropriate SI units.

SOLUTION

Using Table 1-2, 1 lb = 4.448 2 N.

$$300 \text{ lb} \cdot \text{s} = 300 \text{ lb} \cdot \text{s} \left(\frac{4.448 \text{ N}}{1 \text{ lb}}\right)$$
$$= 1334.5 \text{ N} \cdot \text{s} = 1.33 \text{ kN} \cdot \text{s} \qquad An$$

Ans.

Since 1 slug = 14.593 8 kg and 1 ft = 0.304 8 m, then

$$52 \operatorname{slug/ft^3} = \frac{52 \operatorname{slug}}{R^3} \left(\frac{14.59 \operatorname{kg}}{1 \operatorname{slug}}\right) \left(\frac{1 \operatorname{ft}}{0.304 \operatorname{8 m}}\right)^3$$
$$= 26.8(10^3) \operatorname{kg/m^3}$$
$$= 26.8 \operatorname{Mg/m^3}$$

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Evaluate each of the following and express with SI units havi appropriate prefix: (a) $(50 \text{ mN})(6 \text{ GN})$, (b) $(400 \text{ mm})(0.6 \text{ C})$ (c) $45 \text{ MN}^3/900 \text{ Gg}$.		
SOLUTION First convert each number to base units, perf operations, then choose an appropriate prefix.	orm the indicated	
Part (a)		
$(50 \text{ mN})(6 \text{ GN}) = [50(10^{-3}) \text{ N}][6(10^9)]$	N]	
$= 300(10^6) \text{ N}^2$ = 300(10^6) \textbf{N}^2 \left(\frac{1 \textbf{kN}}{10^3 \textbf{N}} \right)	$\left(\frac{1 \text{ kN}}{10^3 \text{ N}}\right)$	
$= 300 \text{ kN}^2$	Ans	
NOTE: Keep in mind the convention $kN^2 = (kN)^2$	$^{1} = 10^{6} \mathrm{N}^{2}.$	
Part (b)		
$(400 \text{ mm})(0.6 \text{ MN})^2 = [400(10^{-3}) \text{ m}][0.6 \text{ mm}]^2$	5(10 ⁶) N] ²	
$= [400(10^{-3}) \text{ m}][0.3]$	$36(10^{12}) \mathrm{N}^2$]	
$= 144(10^9) \mathrm{m} \cdot \mathrm{N}^2$		
$= 144 \text{ Gm} \cdot \text{N}^2$	Ans.	
We can also write		
$144(10^9) \text{ m} \cdot \text{N}^2 = 144(10^9) \text{ m} \cdot \text{N}^2 \left(\frac{1 \text{ M}}{10^6}\right)$	$\left(\frac{1 \text{ MN}}{10^6 \text{ N}}\right)$	
$= 0.144 \mathrm{m} \cdot \mathrm{MN}^2$	Ans.	
Part (c)		
$45 \text{ MN}^3 = 45(10^6 \text{ N})^3$		
900 Gg 900(10 ⁶) kg		
$= 50(10^9) \aleph^3/kg$		
$= 50(10^9) \aleph^3 \left(\frac{1 \text{ kN}}{10^3 \text{ N}}\right)^3$	$\frac{1}{\text{kg}}$	
$= 50 \text{ kN}^3/\text{kg}$	Ans,	

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Exercises

Exercise 1.2:				
Convert the quantitie	es 300 lb.s and 52 🗍	to appropriate S	l units.	0.004800 - CHIEFA
		An 300 lb.	$s = 1.33 \ kN.s$	$52\frac{stug}{ft} = 26.8\frac{h}{s}$
Exercise 1.3:				
Evaluate each of	the following and	express with SI	units having a	in appropriate prefi
(a) (50 mN)(6 GN)	(b) (400 mm)(0.	$6 \text{ MN})^2$ (c) $\frac{453}{900}$	MN S	
<u>Asc</u> (50 mN)(6	GN) = 300 kN^2	(400 mm)(0.6 MN	$)^2 = 144 \ Gm. N^2$	$45\frac{MN^3}{9006g} = 50\frac{h}{\lambda}$
Exercise 1.4:				
Round off the follow	ing numbers to three	significant figures:		
(a) 4.65735 m	(b) 55.578 s	(c) 4555 N	(d) 2	2768 kg
ans (a) 4.66 m	(b) 55	i.6 s	(c)4.56 kN	(d) = 2.77h
Exercise 1.5:				
Represent each of the prefix:	he following combin	ations of units in t	he correct 5I for	m using an appropria
(a) μMN	(b) N/µm	(c) MN/ks ²	(d) kN/m:	e Reci invi
	sai (a) N	$(b)\frac{MN}{m}$	(c)	$\frac{N}{s^2}$ $(d)^{\frac{N}{2}}$
Exercise 1.6:				
Represent each of th	e following combinat	ions of units in the	correct SI form;	
(a) Mg/ms	(b) N/mm	(c) mN/(kg.	μs). ε ιν	200 mN 1
24	\underline{sss} : (a) $\frac{sss}{ms} = \frac{ss}{s}$	(b) 	$\frac{1}{m} = \frac{m}{m}$	(c) $\frac{mn}{kg \mu s} = \frac{1}{k}$
Exercise 1.7:				
A rocket has a mass	of 250 10 ³ slugs on a	arth. Specify (a) its	s mass in SI units	and (b) its weight in
units. If the rocket is	on the moon, where	the acceleration d	ue to gravity is g	_n =5.30 ft/s ² , determin
to 3 significant figure	is (c) its weight in unit	s, and (d) its mass i	n SI units.	1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.1.
Ant: (3) 3.65 G	g (b) $W_{e} = 35.3$	SMN (c) W _m	= 5.89 MN	$m_{\rm m} = m_{\rm e} = 3.65$
Exercise 1.8;				
If a car is traveling at	55 mi/h, determine i	ts speed in kilomet	ers per hour and	meters per second.
		Ane	(a) 88.514 $\frac{km}{h}$	(b)24.6
Exercise 1.9:				
<u>Exercise 1.9:</u> The Pascal (Pa) is act	tually a very small uni	ts of pressure . To s	how this, conver	t 1 Pa-1 N/m ² to lb/ft
<u>Exercise 1.9:</u> The Pascal (Pa) is act Atmospheric pressur	tually a very small uni e at sea level is 14.7 l	ts of pressure. To s b/in ² . How many Pa	how this, conver ascals is this?	t 1 Pa-1 N/m ² to lb/ft

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<mark>CHAPTER – 2</mark>

FORCE VECTORS

CHAPTER OBJECTIVES

- To show how to add forces and resolve them into components using the Parallelogram Law.
- To express force and position in Cartesian vector form and explain how to determine the vector's magnitude and direction.
- To introduce the dot product in order to determine the angle between two vectors or the projection of one vector onto another.

2.1 Scalars and Vectors

All physical quantities in engineering mechanics are measured using either scalars or vectors.

Scalar: A *scalar* is any positive or negative physical quantity that can be completely defined only by its *magnitude*. Examples of scalar quantities are: length, mass, and time.

Vector: A *vector* is any physical quantity that requires both a *magnitude* and a *direction* for its complete description. Examples of vectors in statics are: force, position, and moment. A vector is shown graphically by an *arrow*. The length of the arrow represents the *magnitude* of the vector, and the angle $\boldsymbol{\theta}$ between the vector and a fixed axis defines the *direction of its line of action*. The head or tip of the arrow indicates the *sense of direction* of the vector, Fig. 2–1.



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• In print, vector quantities are represented by boldface letters such as A, and the magnitude of a vector is italicized, A. For handwritten work, it is often convenient to denote a vector quantity by simply drawing an arrow above it, A.

2.2 Vector Operations





Vector Addition: All vector quantities obey the *parallelogram law of addition*. To illustrate, the two "*component*" *vectors* **A** and **B** in Fig. 2–3 *a* are added to form a "*resultant*" *vector* $\mathbf{R} = \mathbf{A} + \mathbf{B}$ using the following procedure:

• First join the tails of the components at a point to make them concurrent, Fig. 2–3 b.

• From the head of **B**, draw a line parallel to **A**. Draw another line from the head of **A** that is parallel to **B**. These two lines intersect at point *P* to form the adjacent sides of a parallelogram.

• The diagonal of this parallelogram that extends to *P* forms **R** , which then represents the resultant vector $\mathbf{R} = \mathbf{A} + \mathbf{B}$, Fig. 2–3 *c*.



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- Trapezoid rule for vector addition.
- Triangle rule for vector addition.
- Law of cosines,

$$R^{2} = P^{2} + Q^{2} - 2PQ\cos B$$
$$\vec{R} = \vec{P} + \vec{Q}$$

• Law of sines,

$$\frac{\sin A}{Q} = \frac{\sin B}{R} = \frac{\sin C}{A}$$

• Vector addition is commutative,

$$\vec{P} + \vec{Q} = \vec{Q} + \vec{P}$$

- Vector subtraction.
- Addition of three or more vectors through repeated application of the triangle rule.
- The polygon rule for the addition of three or more vectors.
- Vector addition is associative,

$$\vec{P} + \vec{Q} + \vec{S} = \left(\vec{P} + \vec{Q}\right) + \vec{S} = \vec{P} + \left(\vec{Q} + \vec{S}\right)$$

• Multiplication of a vector by a scalar









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As a special case, if the two vectors A and B are collinear , i.e., both have the same line of action, the parallelogram law reduces to an algebraic or scalar addition R = A + B.



Addition of collinear vectors

2.3 Vector Addition of Forces

Force is the action of one body on another; characterized by its *point of application*, *magnitude*, *line of action*, and *sense*. Therefore it is a vector and it adds according to the parallelogram law. Two common problems in statics involve either finding the *resultant force*, knowing its *components*, or resolving a known force into *two components*. We will now describe how each of these problems is solved using the parallelogram law.

Finding a Resultant Force. The two component forces F1 and F2 acting on the pin in Fig. 2–7 *a* can be added together to form the resultant force $\mathbf{FR} = \mathbf{F1} + \mathbf{F2}$, as shown in Fig. 2–7 *b*. From this construction, or using the triangle rule, Fig. 2–7 *c*, we can apply the law of cosines or the law of sines to the triangle in order to obtain the magnitude of the resultant force and its direction.



The parallelogram law must be used to determine the resultant of the two forces acting on the hook.



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Finding the Components of a Force. Sometimes it is necessary to resolve a force into two components in order to study its pulling or pushing effect in two specific directions. For example, in Fig. 2–8 a , F is to be resolved into two components along the two members, defined by the u and v axes. In order to determine the magnitude of each component, a parallelogram is constructed first, by drawing lines starting from the tip of F , one line parallel to u , and the other line parallel to v . These lines then intersect with the v and u axes, forming a parallelogram. The force components Fu and Fv are then established by simply joining the tail of F to the intersection points on the u and v axes, Fig. 2–8 b . This parallelogram can then be reduced to a triangle, which represents the triangle rule, Fig. 2–8 c . From this, the law of sines can then be applied to determine the unknown magnitudes of the components.



Addition of Several Forces. If more than two forces are to be added, successive applications of the parallelogram law can be carried out in order to obtain the resultant force.



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Important Points

- A scalar is a positive or negative number.
- A vector is a quantity that has a magnitude, direction, and sense.
- Multiplication or division of a vector by a scalar will change the magnitude of the vector. The sense of the vector will change if the scalar is negative.
- As a special case, if the vectors are collinear, the resultant is formed by an algebraic or scalar addition.

EXAMPLE 2.2

Resolve the horizontal 600-lb force in Fig. 2–12 a into components acting along the u and v axes and determine the magnitudes of these components.

Solution:

The parallelogram is constructed by extending a line from the *head* of the 600-lb force parallel to the v axis until it intersects the *u* axis at point *B*, Fig. 2–12 *b*. The arrow from *A* to *B* represents \mathbf{F}_u . Similarly, the line extended from the head of the 600-lb force drawn parallel to the *u* axis intersects the v axis at point *C*, which gives \mathbf{F}_v . The vector addition using the triangle rule is shown in Fig. 2–12 *c*. The two unknowns are the magnitudes of \mathbf{F}_u and \mathbf{F}_v . Applying the law of sines,

$$\frac{F_u}{\sin 120^\circ} = \frac{600 \text{ lb}}{\sin 30^\circ}$$
$$F_u = 1039 \text{ lb}$$





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can have a greater magnitude than the resultant.



SOLUTION: The parallelogram law of addition is shown in Fig. 2–13 b , and the triangle rule is shown in Fig. 2–13 c . The magnitudes of F_R and F are the two unknowns. They can be determined by applying the law of sines.

$$\frac{F}{\sin 60^\circ} = \frac{200 \text{ lb}}{\sin 45^\circ} \qquad \qquad \frac{F_R}{\sin 75^\circ} = \frac{200 \text{ lb}}{\sin 45^\circ}$$
$$F = 245 \text{ lb} \qquad \qquad F_R = 273 \text{ lb}$$

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<u>Answers:</u> $F_R = 400 \text{ N}$, $F_2 = 693 \text{ N}$

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12-4

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12-1

12-2



F2-1. Determine the magnitude of the resultant force acting on the screw eye and its direction measured clockwise from the x axis.



F2-2. Two forces act on the book. Determine the magnitude

of the resultant force.

F2-4. Resolve the 30-lb force into components along the u and v axes, and determine the magnitude of each of these components.



12–5. The force F = 450 lb acts on the frame. Resolve this force into components acting along members AB and AC, and determine the magnitude of each component.



F2-3. Determine the magnitude of the resultant force and its direction measured counterclockwise from the positive x axis.

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200 N



F2-6. If force F is to have a component along the *u* axis of $F_a = 6 \text{ kN}$, determine the magnitude of F and the magnitude of its component F_a along the *v* axis.





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PROBLEMS

2–1. Determine the magnitude of the resultant force $F_R = F_1 + F_2$ and its direction, measured counterclockwise from the positive x axis.



*2-4. Determine the magnitude of the resultant force $F_R = F_1 + F_2$ and its direction, measured clockwise from the positive *u* axis.

2-5. Resolve the force F_1 into components acting along the *u* and *v* axes and determine the magnitudes of the components.

2-6. Resolve the force F_2 into components acting along the u and v axes and determine the magnitudes of the components.



2-7. The vertical force **F** acts downward at A on the twomembered frame. Determine the magnitudes of the two components of **F** directed along the axes of AB and AC. Set F = 500 N.

*2-8. Solve Prob. 2-7 with F = 350 lb.



2–2. If $\theta = 60^{\circ}$ and F = 450 N, determine the magnitude of the resultant force and its direction, measured counterclockwise from the positive x axis.

2–3. If the magnitude of the resultant force is to be 500 N, directed along the positive y axis, determine the magnitude of force F and its direction θ .





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2–9. Resolve F₁ into components along the u and v axes and determine the magnitudes of these components.

2–10. Resolve F_2 into components along the *u* and *v* axes and determine the magnitudes of these components.



2–13. Force F acts on the frame such that its component acting along member AB is 650 lb, directed from B towards A, and the component acting along member BC is 500 lb, directed from B towards C. Determine the magnitude of F and its direction θ . Set $\phi = 60^{\circ}$.

2–14. Force F acts on the frame such that its component acting along member *AB* is 650 lb, directed from *B* towards *A*. Determine the required angle ϕ (0° $\leq \phi \leq$ 90°) and the component acting along member *BC*. Set F = 850 lb and $\theta = 30^{\circ}$.



Probs. 2-13/14

2–15. The plate is subjected to the two forces at A and B as shown. If $\theta = 60^{\circ}$, determine the magnitude of the resultant of these two forces and its direction measured clockwise from the horizontal.

*2–16. Determine the angle θ for connecting member A to the plate so that the resultant force of F_A and F_B is directed horizontally to the right. Also, what is the magnitude of the resultant force?



2-11. The force acting on the gear tooth is F = 20 lb. Resolve this force into two components acting along the lines *aa* and *bb*.

*2-12. The component of force F acting along line *aa* is required to be 30 lb. Determine the magnitude of F and its component along line *bb*.



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2.4 Addition of a System of Concurrent Coplanar Forces

When a force is resolved into two components along the x and y axes, the components are then called *rectangular components*. For analytical work we can represent these components in one of two ways, using either scalar notation or Cartesian vector notation.

Scalar Notation: The rectangular components of force **F** shown in Fig.2–15*a* are found using the parallelogram law, so that: $\mathbf{F} = \mathbf{F}_x + \mathbf{F}_y$. Because these components form a right triangle, they can be determined from,

$$F_x = F \cos \theta$$
 and $F_y = F \sin \theta$

Instead of using the angle θ , however, the direction of **F** can also be defined using a small "*slope*" triangle, as in the example shown in Fig. 2–15 *b*. Since this triangle and the larger shaded triangle are similar, the proportional length of the sides gives:

$$\frac{F_x}{F} = \frac{a}{c} \quad or \quad F_x = F\left(\frac{a}{c}\right)$$

 $\frac{F_y}{F} = \frac{b}{c} \quad or \quad F_y = -F\left(\frac{b}{c}\right)$

and

Here the y component is a *negative scalar* since F_y is directed along the negative y axis.

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Cartesian Vector Notation: It is also possible to represent the x and y components of a force in terms of Cartesian unit vectors \mathbf{i} and \mathbf{j} . They can be used to designate the *directions* of the x and y axes, respectively, Fig. 2–16.

Since the *magnitude* of each component of **F** is *always* a *positive quantity*, which is represented by the (positive) scalars F_x and F_y , then we can express **F** as a *Cartesian vector*,

$$\mathbf{F} = F_x \mathbf{i} + F_v \mathbf{j}$$

Concurrent Coplanar Force Resultants: We can use the method just described to determine the resultant of several *Concurrent coplanar forces*. To do this, each force is first resolved into its x and y components, and then the respective components are added using *scalar algebra* since they are collinear. The resultant force is then formed by adding the resultant components using the parallelogram law.

For example, consider the three concurrent forces in Fig. 2–17 a, which have x and y components shown in Fig. 2–17 b. Using *Cartesian vector notation*, each force is first represented as a Cartesian vector, i.e.,

$$F_{1} = F_{1x} i + F_{1y} j$$

$$F_{2} = -F_{2x} i + F_{2y} j$$

$$F_{3} = F_{3x} i - F_{3y} j$$

The vector resultant is therefore,

$$F_{R} = F_{1} + F_{2} + F_{3}$$

= $F_{1x} i + F_{1y} j - F_{2x} i + F_{2y} j + F_{3x} i - F_{3y} j$
= $(F_{1x} - F_{2x} + F_{3x}) i + (F_{1y} + F_{2y} - F_{3y}) j$
= $(F_{Rx})i + (F_{Ry})j$

If *scalar notation* is used, then from Fig. 2-17 b, we have:

$$(\rightarrow +)$$
 $(F_R)_x = F_{1x} - F_{2x} + F_{3x}$
 $(\uparrow +)$ $(F_R)_y = F_{1y} + F_{2y} - F_{3y}$





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These are the *same* results as the **i** and **j** components of \mathbf{F}_R determined above. We can represent the components of the resultant force of any number of coplanar forces symbolically by the algebraic sum of the *x* and *y* components of all the forces, i.e.,

Once these components are determined, they may be sketched along the *x* and *y* axes with their proper sense of direction, and the resultant force can be determined from vector addition, as shown in Fig. 2-17c.

From this sketch, the magnitude of \mathbf{F}_R is then found from the Pythagorean Theorem; that is,

$$F_R = \sqrt{(F_R)_x^2 + (F_R)_y^2}$$



Also, the angle θ , which specifies the direction of the resultant force, is determined

from trigonometry:

$$\theta = \tan^{-1} \left| \frac{(F_R)_y}{(F_R)_x} \right|$$

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EXAMPLE 2.5

Determine the x and y components of F_1 and F_2 acting on the boom shown in Fig. 2–18a. Express each force as a Cartesian vector.

SOLUTION

Scalar Notation. By the parallelogram law, F_1 is resolved into x and y components. Fig. 2–18b. Since F_{1x} acts in the -x direction, and F_{1y} acts in the +y direction, we have

$$F_{12} = -200 \sin 30^{\circ} N = -100 N = 100 N \leftarrow Ann.$$

$$F_{12} = 200 \cos 30^{\circ} N = 173 N = 173 N^{+}$$

The force \mathbf{F}_2 is resolved into its *x* and *y* components, as shown in Fig. 2–18c. Here the *slope* of the line of action for the force is indicated. From this "slope triangle" we could obtain the angle θ , e.g., $\theta = \tan^{-1}(\frac{5}{12})$, and then proceed to determine the magnitudes of the components in the same manner as for \mathbf{F}_1 . The easier method, however, consists of using proportional parts of similar triangles, i.e.,

$$\frac{F_{2x}}{260 \text{ N}} = \frac{12}{13} \qquad F_{2x} = 260 \text{ N} \left(\frac{12}{13}\right) = 240 \text{ N}$$

Similarly,

$$F_{2p} = 260 \text{ N}\left(\frac{5}{13}\right) = 100 \text{ N}$$

Notice how the magnitude of the *horizontal component*, \mathbf{F}_{2x} , was obtained by multiplying the force magnitude by the ratio of the *horizontal leg* of the slope triangle divided by the hypotenuse; whereas the magnitude of the *vertical component*, F_{2y} , was obtained by multiplying the force magnitude by the ratio of the *vertical leg* divided by the hypotenuse. Hence, using scalar notation to represent these components, we have

$$F_{2i} = 240 \text{ N} = 240 \text{ N} \rightarrow$$
 Ans.
 $F_{2i} = -100 \text{ N} = 100 \text{ N}^{\frac{1}{2}}$ Ans.

Cartoslan Voctor Notation. Having determined the magnitudes

and directions of the components of each force, we can express each force as a Cartesian vector.

$$F_1 = \{-100i + 173j\}N \qquad Ans \\ F_2 = \{240i - 100j\}N \qquad Ans \\ Ans Ans$$



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2.5 Cartesian Vectors (Vectors in 3-Dimensions)

• **Right-Handed Coordinate System:** We will use a righthanded coordinate system to develop the theory of vector algebra that follows. A rectangular coordinate system is said to be *right-handed* if the thumb of the right hand points in the direction of the positive z axis when the right-hand fingers are curled about this axis and directed from the positive x towards the positive y axis, Fig. 2–21.

• Rectangular Components of a Vector: A vector A may have one, two, or three rectangular components along the *x*, *y*, *z* coordinate axes, depending on how the vector is oriented relative to the axes. In general, though, when A is directed within an octant of the *x*, *y*, *z* frame, Fig. 2–22, then by two successive applications of the parallelogram law, we may resolve the vector into components as: $A = A' + A_z$ and then $A' = A_x + A_y$. Combining these equations, to eliminate A', A is represented by the vector sum of its *three* rectangular components,

$$\mathbf{A} = \mathbf{A}_x + \mathbf{A}_y + \mathbf{A}_z \tag{2-2}$$

• Cartesian Unit Vectors: In three dimensions, the set of Cartesian unit vectors, **i**, **j**, **k**, is used to designate the directions of the *x*, *y*, *z* axes, respectively.

The positive Cartesian unit vectors are shown in Fig. 2–23.









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• Since the three components of **A** in Eq. 2–2 act in the positive **i**, **j**, and **k** directions, Fig. 2–24, we can write **A** in Cartesian vector form as:

$$\mathbf{A} = A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k} \tag{2-3}$$

• Magnitude and direction of a Cartesian Vector: As shown in Fig. 2–25, from the blue right triangle,

 $A = \sqrt{A'^2 + A_z^2}$, and from the gray right triangle,

$$A' = \sqrt{A_x^2 + A_y^2}.$$

Combining these equations to eliminate *A*' yields:

$$A = \sqrt{A_x^2 + A_y^2 + A_z^2}$$
(2-4)

• Now the *direction* of **A** will be defined by the *coordinate direction angles* α (alpha), β (beta), and γ (gamma), measured between the *tail* of **A** and the *positive x, y, z* axes provided they are located at the tail of **A**, Fig. 2-26 and Fig. 2-27.

$$\cos \alpha = \frac{A_x}{A} \quad \cos \beta = \frac{A_y}{A} \quad \cos \gamma = \frac{A_z}{A}$$







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These numbers are known as the *direction cosines of* A. Once they have been obtained, the coordinate direction angles α , β , and γ can then be determined from the inverse cosines.



• An easy way of obtaining these direction cosines is to form a unit vector $\mathbf{u} A$ in the direction of A, Fig. 2–26. If A is expressed in Cartesian vector form, $\mathbf{A} = A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}$, then \mathbf{u}_A will have a magnitude of one and be dimensionless provided A is divided by its magnitude, i.e. :

$$\mathbf{u}_A = \frac{\mathbf{A}}{A} = \frac{A_x}{A}\mathbf{i} + \frac{A_y}{A}\mathbf{j} + \frac{A_z}{A}\mathbf{k}$$
(2-6)

Where: $A = \sqrt{A_x^2 + A_y^2 + A_z^2}$

By comparison with Eqs. 2–5, it is seen that the \mathbf{i} , \mathbf{j} , \mathbf{k} components of \mathbf{u}_A represent the direction cosines of \mathbf{A} , i.e.,

$$\mathbf{u}_A = \cos \alpha \, \mathbf{i} + \cos \beta \, \mathbf{j} + \cos \gamma \, \mathbf{k} \tag{2-7}$$

Since the magnitude of a vector is equal to the positive square root of the sum of the squares of the magnitudes of its components, and \mathbf{u}_A has a magnitude of one, then from the above equation an important relation among the direction cosines can be formulated as:

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1 \tag{2-8}$$
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Finally, if the magnitude and coordinate direction angles of **A** are known, then **A** may be expressed in Cartesian vector form as:

 $\mathbf{A} = A\mathbf{u}_A$ = $A \cos \alpha \mathbf{i} + A \cos \beta \mathbf{j} + A \cos \gamma \mathbf{k}$ = $A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}$

(2-9)

 $A_z + B_z$)k

Fig. 2-29

 $(A_y + \dot{B_y})\mathbf{j}$

2.6 Addition of Cartesian Vectors

Let $\mathbf{A} = A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}$ and $\mathbf{B} = B_x \mathbf{i} + B_y \mathbf{j} + B_z \mathbf{k}$, Fig. 2–29, then the resultant vector, \mathbf{R} , has components which are the scalar sums of the \mathbf{i} , \mathbf{j} and \mathbf{k} components of \mathbf{A} and \mathbf{B} , i.e.,

$$\mathbf{R} = \mathbf{A} + \mathbf{B} = (Ax + Bx)\mathbf{i} + (Ay + By)\mathbf{j} + (Az + Bz)\mathbf{k}$$

If this is generalized and applied to a system of several concurrent forces, then the force resultant is the vector sum of all the forces in the system and can be written as:

$$\mathbf{F}_R = \Sigma \mathbf{F} = \Sigma F_x \mathbf{i} + \Sigma F_y \mathbf{j} + \Sigma F_z \mathbf{k}$$

(2 - 10)

 $(A_x + B_y)\mathbf{i}$

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The coordinate direction angles α , β , γ are determined from the components of the unit vector acting in the direction of \mathbf{F}_R .

$$u_{F_R} = \frac{F_R}{F_R} = \frac{50}{191.0}\mathbf{i} - \frac{40}{191.0}\mathbf{j} + \frac{180}{191.0}\mathbf{k}$$

= 0.2617\mathbf{i} - 0.2094\mathbf{j} + 0.9422\mathbf{k}

so that

$\cos \alpha = 0.2617$	$a = 74.8^{\circ}$	Ans
$\cos \beta = -0.2094$	$\beta = 102^{\circ}$	Ans
$\cos \gamma = 0.9422$	$\gamma = 19.6^{\circ}$	Ans

These angles are shown in Fig. 2-31b.

NOTE: In particular, notice that $\beta > 90^\circ$ since the j component of \mathbf{u}_{F_n} is negative. This seems reasonable considering how \mathbf{F}_1 and \mathbf{F}_2 add according to the parallelogram law.

EXAMPLE 2.10

Express the force F shown in Fig. 2-32a as a Cartesian vector.

SOLUTION

The angles of 60° and 45° defining the direction of **F** are *not* coordinate direction angles. Two successive applications of the parallelogram law are needed to resolve **F** into its *x*, *y*, *z* components. First **F** = **F**' + **F**_g then **F**' = **F**_g + **F**_g, Fig. 2–32b. By trigonometry, the magnitudes of the components are

 $F_{5} = 100 \sin 60^{\circ} \text{ lb} = 86.6 \text{ lb}$ $F^{*} = 100 \cos 60^{\circ} \text{ lb} = 50 \text{ lb}$ $F_{5} = F^{*} \cos 45^{\circ} = 50 \cos 45^{\circ} \text{ lb} = 35.4 \text{ lb}$ $F_{5} = F^{*} \sin 45^{\circ} = 50 \sin 45^{\circ} \text{ lb} = 35.4 \text{ lb}$

Realizing that F, has a direction defined by -j, we have

$$\mathbf{F} = \{35.4\mathbf{i} - 35.4\mathbf{j} + 86.6\mathbf{k}\}$$
 lb

To show that the magnitude of this vector is indeed 100 lb, apply Eq. 2-4,

$$F = \sqrt{F_x^2 + F_y^2 + F_z^2}$$
$$= \sqrt{(35.4)^2 + (35.4)^2 + (86.6)^2} = 10040$$



Ann

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*2-72. A force F is applied at the top of the tower at A. If it acts in the direction shown such that one of its components lying in the shaded y-z plane has a magnitude of 80 lb, determine its magnitude F and coordinate direction angles α, β, γ .

Prob. 2-72

2-75. Determine the coordinate direction angles of force \mathbf{F}_{1} .

*2-76. Determine the magnitude and coordinate direction angles of the resultant force acting on the cycbolt.



2-73. The spur gear is subjected to the two forces caused by contact with other gears. Express each force as a Cartesian vector.

2-74. The spur gear is subjected to the two forces caused by contact with other gears. Determine the resultant of the two forces and express the result as a Cartesian vector.







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2.7 Position Vectors:

In this section we will introduce the concept of a position vector. It will be shown that this vector is of importance in formulating a Cartesian force vector directed between two points in space.

x, *y*, *z* Coordinates, we will use a *right-handed* coordinate system to reference the location of points in space, Fig. 2–34. Points in space are located relative to the origin of coordinates, O, by successive measurements along the *x*, *y*, *z* axes. For example, the coordinates of



point *A* are obtained by starting at *O* and measuring $x_A = +4$ m along the *x* axis, then $y_A = +2$ m along the *y* axis, and finally $z_A = -6$ m along the *z* axis. Thus, *A* (4 m, 2 m, -6 m). In a similar manner, measurements along the *x*, *y*, *z* axes from *O* to *B* yield the coordinates of *B*, i.e., *B* (6 m, -1 m, 4 m).

Position Vector, A *position vector* \mathbf{r} is defined as a fixed vector which locates a point in space relative to another point. For example, if \mathbf{r} extends from the origin of coordinates, O, to point P(x, y, z), Fig. 2–35 a, then \mathbf{r} can be expressed in Cartesian vector form as:

$$\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$$

Note how the head-to-tail vector addition of the three components yields vector \mathbf{r} , Fig. 2–35 *b*. Starting at the origin *O*, one "travels" *x* in the +**i** direction, then *y* in the +**j** direction, and finally *z* in the +**k** direction to arrive at point P(x, y, z).





In the more general case, the position vector may be directed from point A to point B in space, Fig. 2–36 a. From Fig. 2–36 a, by the head-to-tail vector addition, using the triangle rule, we require:

$$\mathbf{r}_A + \mathbf{r} = \mathbf{r}_B$$



$$\mathbf{r} = \mathbf{r}_B - \mathbf{r}_A = (x_B \mathbf{i} + y_B \mathbf{j} + z_B \mathbf{k}) - (x_A \mathbf{i} + y_A \mathbf{j} + z_A \mathbf{k})$$

or

$$\mathbf{r} = (x_B - x_A)\mathbf{i} + (y_B - y_A)\mathbf{j} + (z_B - z_A)\mathbf{k}$$

(2-11)

We can also form these components *directly*, Fig. 2–36 *b*, by starting at *A* and moving through a distance of $(x_B - x_A)$ along the positive *x* axis (+**i**), then $(y_B - y_A)$ along the positive *y* axis (+**j**), and finally $(z_B - z_A)$ along the positive *z* axis (+**k**) to get to *B*.



Fig. 2-36





An elastic rubber band is attached to points A and B as shown in Fig. 2–37a. Determine its length and its direction measured from A toward B.

SOLUTION

We first establish a position vector from A to B, Fig. 2–37b. In accordance with Eq. 2–11, the coordinates of the tail A(1 m, 0, -3 m)are subtracted from the coordinates of the head B(-2 m, 2 m, 3 m), which yields

$$\mathbf{r} = [-2\mathbf{m} - 1\mathbf{m}]\mathbf{i} + [2\mathbf{m} - 0]\mathbf{j} + [3\mathbf{m} - (-3\mathbf{m})]\mathbf{k}$$
$$= \{-3\mathbf{i} + 2\mathbf{j} + 6\mathbf{k}\}\mathbf{m}$$

These components of **r** can also be determined *directly* by realizing that they represent the direction and distance one must travel along each axis in order to move from A to B, i.e., along the x axis $\{-3i\}$ m, along the y axis $\{2j\}$ m, and finally along the z axis $\{6k\}$ m.

The length of the rubber band is therefore

$$r = \sqrt{(-3 \text{ m})^2 + (2 \text{ m})^2 + (6 \text{ m})^2} = 7 \text{ m}$$
 Ans.

Formulating a unit vector in the direction of r, we have

$$\mathbf{u} = \frac{\mathbf{r}}{r} = -\frac{3}{7}\mathbf{i} + \frac{2}{7}\mathbf{j} + \frac{6}{7}\mathbf{k}$$

The components of this unit vector give the coordinate direction angles

$$\alpha = \cos^{-1}\left(-\frac{3}{7}\right) = 115^{\circ} \qquad Ans.$$

$$\gamma = \cos^{-1} \left(\frac{6}{7} \right) = 31.0^{\circ} \qquad Ans.$$

NOTE: These angles are measured from the positive axes of a localized coordinate system placed at the tail of r, as shown in Fig. 2–37c.



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2.8 Force Vector Directed Along a Line

Quite often in three-dimensional statics problems, the direction of a force is specified by two points through which its line of action passes. Such a situation is shown in Fig. 2–38, where the force **F** is directed along the cord *AB*. We can formulate **F** as a Cartesian vector by realizing that it has the *same direction* and *sense* as the position vector **r** directed from point *A* to point *B* on the cord. This common direction is specified by the *unit vector* $\mathbf{u} = \mathbf{r} > r$. Hence,



$$\mathbf{F} = F \mathbf{u} = F\left(\frac{\mathbf{r}}{r}\right) = F\left(\frac{(x_B - x_A)\mathbf{i} + (y_B - y_A)\mathbf{j} + (z_B - z_A)\mathbf{k}}{\sqrt{(x_B - x_A)^2 + (y_B - y_A)^2 + (z_B - z_A)^2}}\right).$$



The force **F** acting along the rope can be represented as a Cartesian vector by establishing x, y, z axes and first forming a position vector **r** along the length of the rope. Then the corresponding unit vector $\mathbf{u} = \mathbf{r}/r$ that defines the direction of both the rope and the force can be determined. Finally, the magnitude of the force is combined with its direction, $\mathbf{F} = F\mathbf{u}$.

Important Points

- A position vector locates one point in space relative to another point.
- The easiest way to formulate the components of a position vector is to determine the distance and direction that must be traveled along the *x*, *y*, *z* directions—going from the tail to the head of the vector.
- A force F acting in the direction of a position vector r can be represented in Cartesian form if the unit vector u of the position vector is determined and it is multiplied by the magnitude of the force, i.e., F = Fu = F (r>r).











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FUNDAMENTAL PROBLEMS

F2-19. Express the position vector r_{AB} in Cartesian vector form, then determine its magnitude and coordinate direction angles.



F = 900 N7 2 m 4 2 m 7 m F2-22

F2-22. Express the force as a Cartesian vector.

F2-20. Determine the length of the rod and the position vector directed from A to B. What is the angle θ ?



F2-23. Determine the magnitude of the resultant force at A.







F2-24. Determine the resultant force at A.







CHAPTER-3 Equilibrium of a Particle

CHAPTER OBJECTIVES:

To introduce the concept of the free-body diagram for a particle.

• To show how to solve particle equilibrium problems using the equations of equilibrium.

3.1 Condition for the equilibrium of a particle.

A particle is said to be in *equilibrium* if it *remains at rest if originally at rest, or has a constant velocity if originally in motion*. To maintain equilibrium, it is necessary to satisfy Newton's first law of motion which requires the resultant force acting on a particle to be equal to zero. This condition may be stated mathematically as:

Where ΣF is the vector sum of all the forces acting on the particle.

3.2 The free body diagram

A drawing that shows the particle with all the forces that act on it is called a free body diagram (FBD).

We will consider *a springs connections* often encountered in particle equilibrium problems.

Springs: If a linearly elastic spring of undeformed length 10 is used to support a particle, **the length of the spring will change in direct proportion to the force F acting on it**, Fig 3.1. A **characteristic** that defines the **elasticity of a spring** is the **spring constant** or **stiffness** k. The magnitude of force exerted on a linearly elastic spring is stated as:

F = k s

Where:

 $s = l - l_0$, measured from its *unloaded* position.

Cables and Pulleys: All cables (or cords), unless otherwise mentioned, will be assumed to have negligible weight and they cannot stretch. Also, a cable can support *only* a tension or "pulling" force, and this force always acts in the direction of the cable. It will be shown that the tension force developed in a continuous cable which passes over a frictionless pulley must have *a constant magnitude* to keep the cable in equilibrium. Hence, for any angle u, shown in Fig. 3-2, the cable is subjected to a constant tension *T* throughout its length.

Procedure for Drawing a Free-Body Diagram

Since we must account for all the forces acting on the particle when applying the equations of equilibrium, the importance of first drawing a free-body diagram cannot be overemphasized. To construct a free-body diagram, the following three steps are necessary.

Draw Outlined Shape.

Imagine the particle to be *isolated* or cut "free" from its surroundings by drawing its outlined shape.

Show All Forces.

Indicate on this sketch all the forces that act on the particle. These forces can be active forces, which tend to set the particle in motion, or they can be reactive forces which are the result of the constraints or supports that tend to prevent motion. To account for all these forces, it may be helpful to trace around the particle's boundary, carefully noting each force acting on it.

Identify Each Force.

The forces that are *known* should be labeled with their proper magnitudes and directions. Letters are used to represent the magnitudes and directions of forces that are unknown. The bucket is held in equilibrium by the cable, and instinctively we know that the force in the cable must equal the weight of the bucket. By drawing a free-body diagram of the bucket we can understand why this is so. This diagram shows that there are only two forces acting on the bucket, namely, its weight W and the force T of the cable. For equilibrium, the resultant of these forces must be equal to zero, and so T = W.













3.3 Coplanar Force Systems

If a particle is subjected to a system of coplanar forces that lie in the x-y plane, as in Fig. 3–4, then each force can be resolved into its **i** and **j** components. For equilibrium, these forces must sum to produce a zero force resultant, i.e.,

$$\Sigma \mathbf{F} = \mathbf{0}$$

$$\Sigma F_x \mathbf{i} + \Sigma F_y \mathbf{j} = \mathbf{0}$$



For this vector equation to be satisfied, the resultant force's x and y components must both be equal to zero. Hence,

$$\Sigma F x = 0$$
 and $\Sigma F y = 0$ (3-3)

These two equations can be solved for at most two unknowns, generally represented as angles and magnitudes of forces shown on the particle's free-body diagram.

Note: When applying each of the two equations of equilibrium, we must account for the sense of direction of any component by using an *algebraic sign* which corresponds to the arrowhead direction of the component along the *x* or *y* axis. It is important to note that if a force has an *unknown magnitude*, then the arrowhead sense of the force on the free-body diagram can be *assumed*. Then if the *solution* yields a *negative scalar*, this indicates that the sense of the force is opposite to that which was assumed.

















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FUNDAMENTAL PROBLEMS

All problem solutions must include an FBD.

F3-1. The crate has a weight of 550 lb. Determine the force in each supporting cable.



F3-2. The beam has a weight of 700 lb. Determine the shortest cable ABC that can be used to lift it if the maximum force the cable can sustain is 1500 lb.



F3-3. If the 5-kg block is suspended from the pulley B and the sag of the cord is d = 0.15 m, determine the force in cord ABC. Neglect the size of the pulley.



F3-4. The block has a mass of 5 kg and rests on the smooth plane. Determine the unstretched length of the spring.



F3-5. If the mass of cylinder C is 40 kg, determine the mass of cylinder A in order to hold the assembly in the position shown.



F3-6. Determine the tension in cables AB, BC, and CD, necessary to support the 10-kg and 15-kg traffic lights at B and C, respectively. Also, find the angle θ.





PROBLEMS

All problem solutions must include an FBD.

3-1. The members of a truss are pin connected at joint O. Determine the magnitudes of F_1 and F_2 for equilibrium. Set $\theta = 60^{\circ}$.

3-2. The members of a truss are pin connected at joint O. Determine the magnitude of F₁ and its angle θ for equilibrium. Set F₂ = 6 kN.



3-3. The lift sling is used to hoist a container having a mass of 500 kg. Determine the force in each of the cables AB and AC as a function of θ. If the maximum tension allowed in each cable is 5 kN, determine the shortest lengths of cables AB and AC that can be used for the lift. The center of gravity of the container is located at G.

*3-4. Cords AB and AC can each sustain a maximum tension of 800 lb. If the drum has a weight of 900 lb, determine the smallest angle # at which they can be attached to the drum.



3-5. The members of a truss are connected to the gusset plate. If the forces are concurrent at point O, determine the magnitudes of F and T for equilibrium. Take $\theta = 30^\circ$.

3-6. The gusset plate is subjected to the forces of four members. Determine the force in member B and its proper orientation θ for equilibrium. The forces are concurrent at point O. Take F = 12 kN,





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3-7. The device shown is used to straighten the frames of wrecked autos. Determine the tension of each segment of the chain, i.e., AB and BC, if the force which the hydraulic cylinder DB exerts on point B is 3.50 kN, as shown.



*3-8. Two electrically charged pith balls, each having a mass of 0.2 g, are suspended from light threads of equal length. Determine the resultant horizontal force of repulsion, F, acting on each ball if the measured distance between them is r = 200 mm.



3-9. Determine the maximum weight of the flowerpot that can be supported without exceeding a cable tension of 50 lb in either cable AB or AC.



3-10. Determine the tension developed in wires CA and CB required for equilibrium of the 10-kg cylinder. Take $\theta = 40^{\circ}$.

3-11. If cable CB is subjected to a tension that is twice that of cable CA, determine the angle θ for equilibrium of the 10-kg cylinder. Also, what are the tensions in wires CA and CB?



*3-12. The concrete pipe elbow has a weight of 400 lb and the center of gravity is located at point G. Determine the force F_{AB} and the tension in cables BC and BD needed to support it.





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3-14. If blocks D and F weigh 5 lb each, determine the weight of block E if the sag s = 3 ft. Neglect the size of the pulleys.

3-15. The spring has a stiffness of k = 800 N/m and an unstretched length of 200 mm. Determine the force in cables *BC* and *BD* when the spring is held in the position shown.





3-30. A 4-kg sphere rests on the smooth parabolic surface. Determine the normal force it exerts on the surface and the mass m_B of block B needed to hold it in the equilibrium position shown.

3-31. If the bucket weighs 50 lb, determine the tension developed in each of the wires.

*3-32. Determine the maximum weight of the bucket that the wire system can support so that no single wire develops a tension exceeding 100 lb.





3.4 Three-Dimensional Force Systems

In Section 3.1 we stated that the necessary and sufficient condition for particle equilibrium is:

In the case of a three-dimensional force system, as in Fig. 3–9, we can resolve the forces into their respective **i**, **j**, **k** components, so that: $\Sigma F_x \mathbf{i} + \Sigma F_y \mathbf{j} + \Sigma F_z \mathbf{k} = \mathbf{0}$. To satisfy this equation we require:

$$\Sigma F_x = 0$$
$$\Sigma F_y = 0$$
$$\Sigma F_z = 0$$

These three equations state that the *algebraic sum* of the components of all the forces acting on the particle along each of the coordinate axes must be zero. Using them we can solve for at most three unknowns, generally represented as coordinate direction angles or magnitudes of forces shown on the particle's free-body diagram.





..... (3–5)

The joint at A is subjected to the force from the support as well as forces from each of the three chains. If the tire and any load on it have a weight W, then the force at the support will be W_{+} and the three scalar equations of equilibrium can be applied to the free-body diagram of the joint in order to determine the chain forces; F_{25} , $F_{C_{+}}$ and F_{25} .



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Free-Body Diagram. Due to symmetry, Fig. 3-11b, the distance DA = DB = DC = 600 mm. It follows that from $\Sigma F_x = 0$ and $\Sigma F_y = 0$, the tension T in each cord will be the same. Also, the angle between each cord and the z axis is γ .

Equation of Equilibrium. Applying the equilibrium equation along the z axis, with T = 50 N, we have

$$\Sigma F_z = 0;$$
 $3[(50 \text{ N}) \cos \gamma] - 10(9.81) \text{ N} = 0$
 $\gamma = \cos^{-1} \frac{98.1}{150} = 49.16^{\circ}$

From the shaded triangle shown in Fig. 3-11b,

$$\tan 49.16^{\circ} = \frac{600 \text{ mm}}{s}$$
$$s = 519 \text{ mm}$$

Ans







CHAPTER - 4 Force System Resultants

CHAPTER OBJECTIVES:

- To discuss the concept of the moment of a force and show how to calculate it in two and three dimensions.
- To provide a method for finding the moment of a force about a specified axis.
- To define the moment of a couple.
- To present methods for determining the resultants of non-concurrent force systems.
- To indicate how to reduce a simple distributed loading to a resultant force having a specified location.

4.1 Moment of a Force - Scalar Formulation:

In addition to the tendency to move a body in the direction of its application, a force can also tend to rotate a body about an axis. The axis may be any line which neither intersects nor is parallel to the line of action of the force. This rotational tendency is known as the *moment* **M** of the force. Moment is also referred to as *torque*.





Consider the force **F** and point *O* which lie in the shaded plane as shown in Fig. 4–2 *a*. The moment \mathbf{M}_O about point *O*, or about an axis passing through *O* and perpendicular to the plane, is a *vector quantity* since it has a specified magnitude and direction.

Magnitude: The magnitude of \mathbf{M}_O is:

$$M_O = Fd \tag{4-1}$$

Where *d* is the moment arm or perpendicular distance from the axis at point O to the line of action of the force. Units of moment are N.m or lb.ft.

Direction: The direction of \mathbf{M}_O is defined by its *moment axis,* which is perpendicular to the plane that contains the force \mathbf{F} and its moment arm d. The right-hand rule is used to establish the sense of direction of \mathbf{M}_O .

Resultant Moment: For two-dimensional problems, where all the forces lie within the x-y plane, Fig. 4–3, the resultant moment (\mathbf{M}_R)_O about point O (the *z* axis) can be determined by *finding the algebraic sum* of the moments caused by all the forces in the system. As a convention, we will generally consider *positive moments* as *counterclockwise* since they are directed along the positive *z* axis (out of the page). *Clockwise moments* will be *negative*. Therefore:





$$\zeta + (M_R)_o = \Sigma Fd;$$
 $(M_R)_o = F_1 d_1 - F_2 d_2 + F_3 d_3$

If the numerical result of this sum is a positive scalar, $(\mathbf{M}_R)_O$ will be a Counterclockwise moment (out of the page); and if the result is negative, $(\mathbf{M}_R)_O$ will be a clockwise moment (into the page).













As illustrated by the example problems, the moment of a force does not always cause a rotation. For example, the force F tends to rotate the beam clockwise about its support at A with a moment $M_A = Fd_A$. The actual rotation would occur if the support at B were removed.



The ability to remove the nail will require the moment of F_R about point O to be larger than the moment of the force F_N about O that is needed to pull the nail out.



4.2 Cross Product:

The moment of a force will be formulated using Cartesian vectors in the next section. Before doing this, however, it is first necessary to expand our knowledge of vector algebra and introduce the cross-product method of vector multiplication.

The cross product of two vectors A and B yields the vector C, which is written as:



and is read "C equals A cross B."

Magnitude: The *magnitude* of **C** is defined as the product of the magnitudes of **A** and **B** and the sine of the angle u between their tails ($0^{\circ} \le \theta \le 180^{\circ}$). Thus, **C=A B sin \theta.**

Direction: Vector **C** has a *direction* that is perpendicular to the plane containing **A** and **B** such that **C** is specified by the right-hand rule; i.e., curling the fingers of the right hand from vector **A** (cross) to vector **B**, the thumb points in the direction of **C**, as shown in Fig. 4-6.



$$\mathbf{C} = \mathbf{A} \times \mathbf{B} = (AB\sin\theta)\mathbf{u}_C \tag{4-3}$$

Laws of Operation:

• The commutative law is *not* valid; i.e., $\mathbf{A} \times \mathbf{B} \neq \mathbf{B} \times \mathbf{A}$ Rather, $\mathbf{A} \times \mathbf{B} = -\mathbf{B} \times \mathbf{A}$. This is shown in Fig. 4–7 by using the right-hand rule. The cross product $\mathbf{B} \times \mathbf{A}$ yields a vector that has the same magnitude but acts in the opposite direction to \mathbf{C} ; i.e., $\mathbf{B} \times \mathbf{A} = -\mathbf{C}$.







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• If the cross product is multiplied by a scalar *a*, it obeys the associative law;

 $a(\mathbf{A} \times \mathbf{B}) = (a\mathbf{A}) \times \mathbf{B} = \mathbf{A} \times (a\mathbf{B}) = (\mathbf{A} \times \mathbf{B})a$

• The distributive law of addition,

 $\mathbf{A} \ge (\mathbf{B} + \mathbf{D}) = (\mathbf{A} \ge \mathbf{B}) + (\mathbf{A} \ge \mathbf{D})$

Cartesian Vector Formulation: Equation 4–3 may be used to find the cross product of any pair of Cartesian unit vectors. For example, to find **i** x **j**, the magnitude of the resultant vector is $(i)(j)(\sin 90^0) =$ (1)(1)(1) = 1, and its direction is determined using the right-hand rule. As shown in Fig. 4–8, the resultant vector points in the +**k** direction. Thus, **i** x **j** = (1)**k**. In a similar manner,

$$i \times j = k \quad i \times k = -j \quad i \times i = 0$$

$$j \times k = i \quad j \times i = -k \quad j \times j = 0$$

$$k \times i = j \quad k \times j = -i \quad k \times k = 0$$

These results should *not* be memorized; rather, it should be clearly understood how each is obtained by using the righthand rule and the definition of the cross product. A simple scheme shown in Fig. 4–9 is helpful for obtaining the same results when the need arises. If the circle is constructed as shown, then "crossing" two unit vectors in a *counterclockwise* fashion around the circle yields the *positive* third unit vector; e.g., $\mathbf{k} \ge \mathbf{j}$. "Crossing" *clockwise*, a *negative* unit vector is obtained; e.g., $\mathbf{i} \ge \mathbf{k} = -\mathbf{j}$.

Fig. 4-9

Let us now consider the cross product of two general vectors **A** and **B**,

$$\mathbf{A} \times \mathbf{B} = (A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}) \times (B_x \mathbf{i} + B_y \mathbf{j} + B_z \mathbf{k})$$

$$\mathbf{A} \times \mathbf{B} = A_x B_x (\mathbf{i} \times \mathbf{i}) + A_x B_y (\mathbf{i} \times \mathbf{j}) + A_x B_z (\mathbf{i} \times \mathbf{k}) + A_y B_x (\mathbf{j} \times \mathbf{i}) + A_y B_y (\mathbf{j} \times \mathbf{j}) + A_y B_z (\mathbf{j} \times \mathbf{k})$$

$$+ A_z B_x (\mathbf{k} \times \mathbf{i}) + A_z B_y (\mathbf{k} \times \mathbf{j}) + A_z B_z (\mathbf{k} \times \mathbf{k})$$

$$\mathbf{A} \times \mathbf{B} = (A_y B_z - A_z B_y) \mathbf{i} - (A_x B_z - A_z B_x) \mathbf{j} + (A_x B_y - A_y B_x) \mathbf{k}$$





This equation may also be written in a more compact determinant form as:

$$\mathbf{A} \times \mathbf{B} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$
(4-5)

4.3 Moment of a Force - Vector Formulation

The moment of a force **F** about point O, or actually about the moment axis passing through O and perpendicular to the plane containing O and **F**, Fig. 4–10 a, can be expressed using the vector cross product, namely,

$$\mathbf{M}_{o} = \mathbf{r} \times \mathbf{F} \tag{4-6}$$

Here **r** represents a position vector directed *from O* to *any point* on the line of action of **F**.

The magnitude of the cross product is defined from Eq.4–3 as $M_o = rFsin\theta$, where the angle θ is measured between the *tails* of **r** and **F**. From Fig. 4–10 *b*, since the moment arm $d = rsin\theta$, then:

$$M_0 = rFsin\theta = F(rsin\theta) = Fd$$

The direction and *sense* of M_O in Eq. 4–6 are determined by the right-hand rule as it applies to the cross product.

Moment axis
(a)
Moment axis

$$f$$

(b)
Fig. 4-10


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Principle of Transmissibility: The cross product operation is often used in three dimensions since the perpendicular distance or moment arm from point O to the line of action of the force is not needed. In other words, we can use any position vector **r** measured from point O to any point on the line of action of the force F, Fig. 4–11. Thus,

$$\mathbf{M}_{O} = \mathbf{r}_{1} \mathbf{x} \mathbf{F} = \mathbf{r}_{2} \mathbf{x} \mathbf{F} = \mathbf{r}_{3} \mathbf{x} \mathbf{F}$$

Since F can be applied at any point along its line of action and still create this same *moment* about point O, then F can be considered a *sliding vector*. This property is called the *principle of transmissibility* of a force.

Ans.

Ans.

Line of action

Example -1

Calculate the magnitude of the moment about the base point O of the 600-N force in five different ways.

Solution:

The moment arm to the 600-N force is $d = 4 \cos \theta$ **(I)** $40^{\circ} + 2 \sin 40^{\circ} = 4.35 \text{ m}$

By M = Fd the moment is clockwise and has the magnitude:

 $M_0 = 600(4.35) = 2610$ N.m

- (II) Replace the force by its rectangular components at A,
 - $F_1 = 600 \cos 40^\circ = 460 \text{ N}, F_2 = 600 \sin 40^\circ = 386 \text{ N}$ The moment becomes:

 $M_O = 460(4) + 386(2) = 2610$ N.m

(III) By the principle of transmissibility, move the 600-N force along its line of action to point B, which eliminates the moment of the component F_2 . The moment arm of F_1 becomes: $d_1 = 4 + 2$ $\tan 40^\circ = 5.68$ m and the moment is: Ans.

 $M_O = 460(5.68) = 2610 \text{ N.m}$



Fig. 4-11



(IV) Moving the force to point C eliminates the moment of the component F_1 . The moment arm of F_2 becomes: $d_2 = 2 + 4 \cot 40^\circ = 6.77 \ m$ and the moment is:

$$M_0 = 386(6.77) = 2610 N.m$$
 Ans.

(IV) By the vector expression for a moment, and by using the coordinate system indicated on the figure



together with the procedures for evaluating cross products, we have:

$$M_0 = \mathbf{r} \mathbf{x} \mathbf{F} = (2i + 4j) \mathbf{x} \ 600(i \ \cos 40^\circ - j \ \sin 40^\circ)$$

$$= -2610 k$$
 N.m

The minus sign indicates that the vector is in the negative *z*-direction. The magnitude of the vector expression is:

 $M_0 = 2610 \ N.m$

Ans.



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Ans

continue Example (4.5)

SOLUTION II

The x and y components of the force are indicated in Fig. 4-18b. Considering counterclockwise moments as positive, and applying the principle of moments, we have

SOLUTION III

The x and y axes can be set parallel and perpendicular to the rod's axis as shown in Fig. 4–18c. Here F_x produces no moment about point O since its line of action passes through this point. Therefore,

$$\zeta + M_O = -F_y d_x$$

= -(5 sin 75° kN)(3 m)
= -14.5 kN · m = 14.5 kN · m \geqslant





Cartesian vector formulation:

If we establish *x*, *y*, *z* coordinate axes, then the position vector \mathbf{r} and force \mathbf{F} can be expressed as Cartesian vectors (Fig 4-12-a) then we can write:

Where r_x , r_y , r_z represent the *x*, *y*, *z* components of the position vector drawn from point O to any point on the line of action of the force. F_x , F_y , F_z represent the *x*, *y*, *z components* of the force vector. If the determinant is

$$\mathbf{M}_{O} = \mathbf{r} \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ r_{x} & r_{y} & r_{z} \\ F_{x} & F_{y} & F_{z} \end{vmatrix}$$

expanded, then like Eq. 4-4 we have:

(4–7)

Moment axis Mo v o v (8)



Fig. 4-12

Resultant Moment of a system of forces:

 $\mathbf{M}_O = (r_y F_z - r_z F_y)\mathbf{i} - (r_y F_z - r_z F_y)\mathbf{j} + (r_x F_y - r_y F_y)\mathbf{k}$

If a body is acted upon by a system of forces (Fig 4-13), the resultant moment of the forces about point O can be determined by vector addition of the moment of each force. This resultant can be written symbolically as:

(4-8)

$$(\mathbf{M}_{\mathbf{R}})_{\mathbf{o}} = \boldsymbol{\Sigma} (\mathbf{r} \times \mathbf{F})$$



